Lord Of The Flies themes Year 8 Term 2: 'Civilised Society' Dystopian fiction · Civilization vs. savagery Because Lord of the Flies presents the characters The basic definition of 'society' that we're looking at here refers to as living in a nightmarish, oppressive society as a all groups of people in a country who share the same laws & rights Loss of innocence result of their **flawed** natures, it is also an example and often have common traditions. If it's 'civilised', then those of dystopian fiction. In direct contrast to utopian · Struggle to build civilization aroups of people are treated fairly. fiction, which suggests that a perfect society free Danger of mob mentality of suffering is possible, dystopian fiction suggests This term, you will be exploring how writers present us with that societal injustice is inevitable. contemporary and futuristic societies that aren't civilised. · War and future of mankind Lord Of The Flies characters **Booklet extracts** The main text that you will read is Lord of the Flies, written by William Golding in 1954. A group of British schoolboys end up stranded on a Ralph: The novel's protagonist is a twelve-year-old A Christmas Carol: Scrooge, an uncaring, selfish deserted island after their plane crashes. They attempt to create a English boy who is elected leader of a group of boys moneylender, sees for himself the results of his civilised society but things go badly wrong. marooned on an island. Ralph attempts to coordinate greed and ignorance upon others in society. the boys' efforts to build a miniature civilization on the

island until they can be rescued.

time.

progresses.

**Piggy:** Ralph's "lieutenant." A whiny, intellectual boy,

Piggy's inventiveness frequently leads to innovation,

such as the makeshift sundial that the boys use to tell

**Jack:** The novel's antagonist is one of the older boys

hunters but longs for total power and becomes

increasingly wild, barbaric, and cruel as the novel

stranded on the island. Jack becomes the leader of the

Roger: Jack's "lieutenant." A sadistic, cruel older boy.

**Simon:** A shy, sensitive boy in the group. Simon, in some

island; he behaves kindly toward the younger boys and

ways is the only naturally "good" character on the

is willing to work for the good of their community.

### Lord Of The Flies context

Golding's experience in World War II had a profound effect on his view of humanity and the evils of which it was capable.

Writing in an era following WWII known as the 'atomic age', Golding tapped into a widespread cultural panic over nuclear war and man's capacity for destruction. Although Lord of the Flies is an allegorical novel, it draws a great deal from adventure literature, a genre that pits humans against

nature to explore the personality traits necessary for the survival of

or alternatives. Can you think of examples of groupthink in school?

Look out for examples of it in the novel.

the species. However, Golding was more interested in subverting

# traditional adventure tales and reversing their moral message.

#### Groupthink

#### Groupthink is a psychological phenomenon where individual members of a group accept the group's viewpoint, whether or not they believe it to be correct or the best solution. Individuals conform rather than bring disharmony and don't consider the consequences

## Motifs and symbols

Motifs: Biblical parallels; natural beauty; the bullying of

the weak by the strong; the outward symbols of savagery (face paint, spears, totems, chants) **Symbols:** The conch shell; Piggy's glasses; the signal fire; the beast; the Lord of the Flies

## 1984: Winston Smith, the protagonist, realises that the Party controls what people think by persuading them not to trust what they see and

Brave New World: Mustapha Mond explains how,

conditioned to not feel anything too strongly but

if they do, they can simply take a tablet so that

**Animal Farm:** In this extract we see that the pigs

have changed the rules so that they are seen as

everyone was supposed to be equal in this new

in this new society, people have been

they don't have to deal with anything

more important than others even though

society, which had freed itself from humans.

unpleasant.

hear but only to trust what Big Brother tells them to believe. The Hunger Games: The narrator explains how the wealthy capitol of Panem selects a boy and girl from each of the surrounding 12 poor, starving districts to fight to the death. Prizes (mostly food) is gifted to the district that produces the one

survivor. All of this is used to frighten people from

fighting back against an unfair society.

#### Key narrative elements

**Point Of View:** The narration is in 3<sup>rd</sup> person and mostly focuses on Ralph's point of view but

follows Jack and Simon in certain scenes. The narrator is omniscient as the reader is allowed to

**Linear structure:** The story (narrative) is written in the time sequence that it took place.

Narrator: The story is told by an anonymous narrator who conveys the events of the novel

• **Descriptive** – An adjective which describes factual characteristics e.g. big, green • Evaluative - An adjective expressing an opinion, can be disagreed with e.g. great,

Term 1 recap

**Adjective types:** 

boring, amazing • **Emotive** – An adjective which makes the reader feel a strong emotion e.g. shocking,

Pronouns: words that take the place of a noun, e.g. I, me, you, he, she it, they,

**Degree:** describe the intensity of an action or quality e.g. extremely, very, too

• Frequency: describes how often something happens e.g. sometimes, never, usually

ALWAYS check what the word is doing in the sentence as many words have different

Adverb: words that describe a verb, adjective or another adverb

• Manner: tell us how something happens e.g. slowly, angrily

Place: where something happens e.g. above, outside

starving, dangerous • Comparative - An adjective ending in -er or with 'more' in front of it. e.g. bigger,

faster, more exciting • Superlative – An adjective ending in –est or with 'most' in front of it. e.g. biggest, fastest, most exciting

something, somewhere, anybody.

Term 2 grammar

Noun types:

Y7 grammar recap

**Setting:** A deserted tropical island

**Tone:** Dark; violent; pessimistic; tragic

**Protagonist:** Ralph

Concrete – A noun we can see, hear, touch, smell or taste Abstract – A noun which we cannot experience with any of the 5 senses e.g. happiness, tension

without commenting on the action or intruding into the story.

see what any of the characters are doing/thinking at any time or place.

**Proper** – A noun which is the name or title of something and is capitalised

Collective – A singular word used to group together a plural e.g. a group, a herd, a class

**Subject**: Does the action in a sentence or clause

Verb types:

**Dynamic** – A verb that we can see/hear being completed – a deliberate action Stative - A verb that we cannot see being completed e.g. I am, I believe

Imperative – A commanding verb e.g. Do this work, sit down, let's go

Modal - A verb expressing possibility or probability e.g. will, should, could, can, must

Past tense: used to describe things that happened in the past

**Present tense**: used to describe things that are happening now

Main clause - A clause which makes sense on its own as a sentence

Subordinate clause – A clause which does not make sense on its own as a sentence – it needs a main clause to make it make sense – it starts with a subordinating conjunction

Coordinating conjunction - A conjunction which joins 2 main clauses FANBOYS - for, and, nor, but, or, yet and so

Compound sentence – A sentence with more than one main clause, joined by a coordinating conjunction **Complex sentence** – A sentence with at least one main clause and at least one subordinate clause

Subordinating conjunction – A conjunction which joins a subordinate clause to a main one – e.g. while, as, because, since, if **Simple sentence** – A sentence with only one main clause

#### • Time: tell us when something happens e.g. tomorrow, yesterday

Reminder!

functions! e.g.

- 1. The film isn't **that** good. (that = **adverb**)
- 2. Give me that. (that = pronoun)