Year 7 Homework Booklet English Support – Term 1

Name:	
Form:	
Class Teacher:	
Homework due on:	

Each week your English teacher will set one activity from this booklet for you to complete.

These activities won't necessarily be set in order so it is important that you write your homework in your homework diary and check with your teacher if you aren't sure which activity you have been asked to complete.

The homework set is designed to complement and consolidate your in class learning.

Term 1 – Coming of Age - Contents

Task	Page Number	Date Due	Completed	On Time?	Effort
Getting to Know you					
Graveyard book – Context					
Graveyard book – Character Creation					
Graveyard book – Inferences					
Graveyard book – Review of the book					
Gothic Characters					
Gothic Settings					
Great Expectations					
Jungle book					
Dracula					
Revision for End of Term Test - Literary Terms					
Revision for End of Term Test – Nouns					
Revision for End of Term Test – Tenses					

Term 1 – Coming of Age – Getting to Know You

In English we enjoy reading and we encourage all of our students to enjoy reading too! We want to know some things about you:

What is your favourite book?
Who did you read the book with?
Why do you like this book?
•••••••••••••••••••••••••••••••••••••••
If you could be any character from any book, which character would it be and why?
•••••••••••••••••••••••••••••••••••••••
3.

Term 1 – Coming of Age - The Graveyard Book (Activity 1)

Create a fact file for Neil Gaiman, including key details and information about his life. Your fact file can include:

- > Any interesting facts you discover about him
- Other books he has written
- > Key events in his life
- > Any awards that he has won and what they were for.

You could use these websites to help you: https://www.britannica.com/biography/Neil-Gaiman https://www.neilgaiman.com/About_Neil/Biography

Term 1 – Coming of Age – The Graveyard Book (Activity 1)

Neil Gaiman Fact File

Key Facts Name: Date of Birth: Place of Birth: Education:	Image:
Important events in Neil Gaiman's life:	
Books by Neil Gaiman:	Awards:

Term 1 – Coming of Age – The Graveyard Book (Activity 2)

Create your own character that could help to protect ancient treasure. Include:

- > what they would be like and why
- > what skills they would have to help them and why
- > who they would depend on to help protect the treasure and why
- \succ what other characters they want to be like and why.

Term 1 – Coming of Age – The Graveyard Book (Activity 2)

Draw your character in this box:

What is your character's **personality** like?

What skills does your character have?

Adjectives to help you describe your character: Brave Loyal Resourceful Stubborn

Honest Daring Lucky Trustworthy Shy Powerful

How would your character protect the treasure?

Term 1 – Coming of Age – The Graveyard Book (Activity 3)

A huge white horse, of the kind that the people who know horses would call a "grey," came ambling up the side of the hill. **The pounding of its hooves could be heard before it was seen**, along with the crashing it made as it pushed through the little bushes and thickets, through the brambles and the ivy and the gorse that had grown up on the side of the hill. The size of a Shire horse it was, a full nineteen hands or more. It was a horse that could have carried a knight in full armour into combat, but all it carried on its naked back was a woman, clothed from head to foot in grey. Her long skirt and her shawl might have been spun out of old cobwebs.

Her face was serene, and peaceful.

They knew her, the graveyard folk, for each of us encounters the Lady on the Grey at the end of our days, and there is no forgetting her.

In this extract the graveyard folk meet the Lady on the Grey.



Term 1 – Coming of Age – The Graveyard Book (Activity 3)

When we read we look for clues in the text which link to things we already know. We can then make guesses about what is happening or predict what might happen later in the text. We call this **inference**.

Look at the three quotes in the table. What can you **infer** about the characters being described? Which words helped you to make this **inference**? Write your ideas in the table.

Quote	I can infer that	The words which made me think this are
The pounding of its hooves could be heard before it was seen		
was a horse that could have carried a knight in full armour into combat		
face was serene, and peaceful.		9

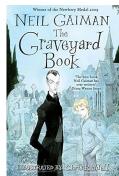
Term 1 – Coming of Age – The Graveyard Book (Activity 4)

Complete a short book review on The Graveyard book. Include:

- > What you enjoyed about it and why
- > Who your favourite character is and why
- > What the best moment is and why
- If there were any moments you did not like, why? (Do not say "it was boring")
- ► Rate it out of 5 (5 being AMAZING)

Term 1 – Coming of Age – The Graveyard Book (Activity 4)

Book Review



Title:_____

Author:_____

What was your favourite part of the book? ______

Who was your favourite character and why? ______

Were there any parts of the text you didn't like? Why? ______



Term 1 – Coming of Age – Gothic Characters

1. Draw your own gothic character.

- 2. Write a paragraph describing your character. Consider:
- > What they look like (use adjectives to be specific)
- > What their personality is like
- > Using high-level vocabulary to describe them

You can either use the space on the next page to complete this OR you can complete it on a separate sheet of paper.

Here are a list of common characters within the gothic genre:

Supernatural Beings

Monsters, demons, witches, ghosts, banshees, vampires, etc.

Anti-Heroes

The Gothic protagonist (main character) is often portrayed as a flawed, lonesome, isolated, or outcast figure who has to overcome obstacles (problems) in order to rejoin society.

Damsels in distress

(usually) a female character that finds herself in a frightening or perilous situation

Term 1 – Coming of Age – Gothic Characters

Draw your character in this box:

What does your charac	cler IOOK like? HOW	is this Gothic?
What is your character Gothic character?	's personality like?	How are they like a typical
GOTHIC WOW WORDS:	Gaunt	Morose
Defenceless	Helpless	Pallid
Exposed	Intimidating	Suspicious
Fearful	Looming	Vulnerable

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Term 1 – Coming of Age – Gothic Settings

Settings are vital for helping to establish tone and atmosphere in any story.

Task 1: Look at the image on the next page and mind-map the things you could see, hear and feel if you were there.

Task 2: Write a paragraph to describe the setting, using your mind-map to help you.

Challenge: Use a simile in your description

Common gothic settings include:

- Castles
- Graveyards
- Caves
- Dungeons
- Churches and chapels

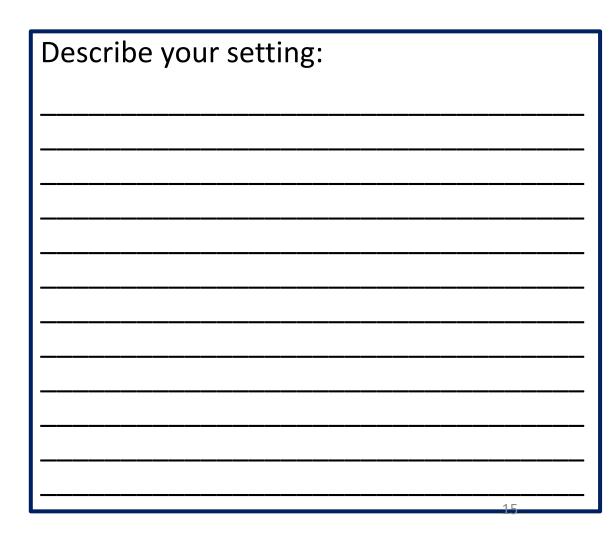
They are often old, decaying buildings, usually set in remote, hidden places such as the wilderness of a forest or in the isolation of the mountains.

GOTHIC WOWIsolatedWORDSMacabreClaustrophobicMelancholyDesertedObscuredDismalOminousExtinguishedSecludedGhostlyShadowy

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Term 1 – Coming of Age – Gothic Settings





Term 1 – Coming of Age – Great Expectations

"Hold your noise!" cried a terrible voice, as a man started up from among the graves at the side of the church porch. "Keep still, you little devil, or I'll cut your throat!"

A fearful man, all in coarse grey, with a great iron on his leg. A man with no hat, and with broken shoes, and with an old rag tied round his head. A man who had been soaked in water, and smothered in mud, and lamed by stones, and cut by flints, and stung by nettles, and torn by briars; who limped, and shivered, and glared and growled; and whose teeth chattered in his head as he seized me by the chin.

"O! Don't cut my throat, sir," I pleaded in terror. "Pray don't do it, sir."

"Tell us your name!" said the man. "Quick!"

"Pip, sir."

"Once more," said the man, staring at me. "Give it mouth!"

"Pip. Pip, sir."

"Show us where you live," said the man. "Pint out the place!"

I pointed to where our village lay, on the flat in-shore among the alder-trees and pollards, a mile or more from the church.

The man, after looking at me for a moment, turned me upside down, and emptied my pockets. There was nothing in them but a piece of bread. When the church came to itself - for he was so sudden and strong that he made it go head over heels before me, and I saw the steeple under my feet - when the church came to itself, I say, I was seated on a high tombstone, trembling, while he ate the bread ravenously.

In this extract a boy called Pip meets an escaped convict in a graveyard.

Glossary

A great iron: a metal cuff, like a handcuff Smothered: covered totally Flints: sharp stones Seized: grabbed roughly Pollard: a type of tree Steeple: a tower in a church Ravenously: very hungrily

Term 1 – Coming of Age – Great Expectations

When we read we look for clues in the text which link to things we already know. We can then make guesses about what is happening or predict what might happen later in the text. We call this **inference**.

Look at the three quotes in the table. What can you **infer** about the characters being described? Which words helped you to make this **inference**? Write your ideas in the table.

Quote	I can infer that	The words which made me think this are
A man with no hat, and with broken shoes, and with an old rag tied round his head		
who limped, and shivered, and glared and growled		
The man, after looking at me for a moment, turned me upside down, and emptied my pockets.		

Term 1 – Coming of Age – Jungle Book

Read this extract and complete the activity on the next page.

In this extract from the jungle book, we see the home of the Monkey People.

A great roofless palace crowned the hill, and the marble of the courtyards and the fountains was split, and stained with red and green, and the very cobblestones in the courtyard where the king's elephants used to live had been thrust up and apart by grasses and young trees. From the palace you could see the rows and rows of roofless houses that made up the city looking like empty honeycombs filled with blackness; the shapeless block of stone that had been an idol in the square where four roads met; the pits and dimples at street corners where the public wells once stood, and the shattered domes of temples with wild figs sprouting on their sides. The monkeys called the place their city, and pretended to despise the Jungle-People because they lived in the forest. And yet **they never knew what the buildings were made for nor how to use them**. They would sit in circles on the hall of the king's council chamber, and scratch for fleas and pretend to be men; or they would run in and out of the roofless houses and collect pieces of plaster and old bricks in a corner, and forget where they had hidden them, and fight and cry in scuffling crowds, and then break off to play up and down the terraces of the king's garden, where they would shake the rose trees and the oranges in sport to see the fruit and flowers fall. They explored all the passages and dark tunnels in the palace and the hundreds of little dark rooms, but they never remembered what they had seen and what they had not; and so drifted about in ones and twos or crowds telling each other that they were doing as men did. They drank at the tanks and made the water all muddy, and then **they fought over it, and then they would all rush together in mobs and shout**: "There is no one in the jungle so wise and good and clever and strong and gentle as the Bandar-log." Then all would begin again till they grew tired of the city and went back to the tree-tops, hoping the Jungle-People would notice them.

Term 1 – Coming of Age – Jungle Book

When we read we look for clues in the text which link to things we already know. We can then make guesses about what is happening or predict what might happen later in the text. We call this **inference**.

Look at the three quotes in the table. What can you **infer** about the town the Money People live in? What can you infer about the Monkey People? Which words helped you to make this **inference**? Write your ideas in the table.

Quote	I can infer that	The words which made me think this are
you could see the rows and rows of roofless houses that made up the city looking like empty honeycombs filled with blackness		
they never knew what the buildings were made for nor how to use them		
they fought over it, and then they would all rush together in mobs and shout		10

Term 1 – Coming of Age – Dracula

Read this extract and complete the activity on the next page.

I only slept a few hours when I went to bed, and feeling that I could not sleep any more, got up. I had hung my shaving mirror by the window, and was just beginning to shave. Suddenly I felt a hand on my shoulder, and heard the Count's voice saying to me, "Good morning." I started, for it amazed me that I had not seen him, since the reflection of the mirror covered the whole room behind me. Having been startled I had cut myself slightly but I did not notice it at that moment. Having answered the Count's greeting, I turned to the mirror again to see how I had been mistaken. This time there could be no mistake, for the man was behind me, and I could see him over my shoulder. But there was no reflection of him in the mirror! The whole room behind me was displayed, but there was no sign of a man in it, except myself!

This was startling, and coming on the top of so many strange things, was beginning to increase that vague feeling of uneasiness which I always feel when the Count is near. But at that moment I saw the cut had bled a little, and the blood was trickling over my chin. I put down the razor, turning as I did so half round to look for some sticking plaster. When the Count saw my face, his eyes blazed with a sort of demonic fury, and he suddenly made a grab at my throat. I pulled away and his hand touched the rosary beads which held the crucifix. It made an instant change in him, for his anger passed so quickly that I could hardly believe that it was ever there.

Term 1 – Coming of Age - Dracula

 Write a list of words you could use to describe Dracula after reading this extract.

Example: Scary

2. Use words from your list to make **three** answer sentences.

Example: Dracula is scary when it says "His eyes blaze in a demonic fury"

Term 1 – Coming of Age - End of Term Revision 1

Match up the key terms with their definitions by drawing lines between the correct pairs

Plot	A person, animal, being, or thing in a story.
Setting	The overall mood of a story or poem, achieved through description.
Character	The central ideas, topics, or points of a story.
Themes	The main events of a novel or play, devised and presented by the writer as an interrelated sequence.
Narrator	The person telling the story, and it determines the point of view that the audience will experience.
Atmosphere	The sense that something ominous (bad) is right around the corner.
Tension	The location and time frame in which the action of a narrative takes place.

Term 1 – Coming of Age - End of Term Revision 2

e.g. Bolton, Turton School

TASK: Sort the nouns into the correct columns.

Challenge: Add some of your own to the table

Noun types:

Concrete – A noun we can see, hear, touch, smell or taste e.g. table

Abstract – A noun which we cannot experience with any of the 5 senses e.g. happiness, tension

Proper – A noun which is the name or title of something and is capitalised

G fear

chair

Bolton

company

🖵 egg

Turton School

anger

class

□ windov

□ swarm

Elizabet

teacher

□ truth

_ •

🖵 joy

Peter

□ team

Collective – A singular word used to group together a plural e.g. a group, a herd, a class

on School er	Concrete	Abstract	Proper	Collective
5				
wok				
m				
beth				
her				
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r				
า				

Term 1 – Coming of Age - End of Term Revision 3

TASK 1: Which tense are these sentences in?

Label them Past, Present or Future. The verbs are in bold to help you.

- 1. I will go to Spain in the holidays.
- 2. My brother **helped** me to do my homework.
- 3. I **took** my medicine this morning.
- 4. She **plays** for Manchester City.
- 5. She **was** very tired after the party.
- 6. I **got** top marks on my test.
- 7. It **is** my birthday today.
- 8. You will eat your broccoli!
- 9. My dad **works** at the hospital.

TASK 2: Create your own sentences.

a) Two past tense sentences:

b) Two present tense sentences

c) Two Future tense sentences

Year 7 Term 1: Coming of Age		The Graveyard Book - Characters	
Everybody experiences a coming of from child to adult. A common con revolves around how a teenager find	ming of age theme	Nobody 'Bod' Owens - The novel's main character and the adoptive son of the Owens. Bod is fearless and curious, qualities that save his life at the beginning of the novel when he's a toddler.	
The literature we will be studying deals with coming of age including: characters discovering their purpose in life, learning to accept themselves and others, experiencing life- changing moments, confronting their fears, taking responsibility for their actions, and coming to terms with the world.		 Scarlett Amber Perkins - Bod's only living friend throughout his childhood. Five-year-old Scarlett meets Bod when her parents take her to play in the graveyard, but her parents believe that Bod is just Scarlett's imaginary friend. Silas - Bod's guardian. The novel heavily implies that he's a vampire: he has no reflection in mirrors and he assumes a batlike form when he's not in his tall, pale, human form. 	
The Graveyard Book - Neil Gaiman	Graveyard Book Themes	Jack Frost - Often referred to as "the man Jack," Jack is the novel's antagonist and the murderer who killed Bod's family and is intent on hunting	
Neil Gaiman is an English author of short fiction, novels, comic books, graphic novels and movies. His known works include the comic book series The Sandman and novels Stardust, American Gods, Coraline, and The Graveyard Book. The Graveyard Book is the coming of age story of Nobody 'Bod' Owens who is adopted and raised by the supernatural occupants of a graveyard after his family is brutally murdered.	 Life and Death Family Identity Coming of Age Good and Evil Winer of the Newbory Model 2009 NEIL GAIMAN Graveyard Book The Sense Inflitering FATERD By Charles Friddall 	down Bod. He's a member of the mysterious organization the Jacks of All Trades, an ancient fraternity that harnesses magic by killing people. The Sleer - A mysterious being that resides in the graveyard's barrow grave. Bod only sees the Sleer once. It is huge, has three heads, the body of a snake, and speaks in a hissing voice. Miss Lupescu - A Hound of God—that is, a werewolf—who acts as Bod's guardian whenever Silas is away.	

Narrative Features

Plot - The main events of a novel or play, devised and presented by the writer as an interrelated sequence.

Setting - The location and time frame in which the action of a narrative takes place.

Character - A person, animal, being, or thing in a story. Writers use characters to perform the actions and speak dialogue, moving the story along a plot line.

Narrator - A narrator is the person telling the story, and it determines the point of view that the audience will experience.

Atmosphere - The overall mood of a story or poem, achieved through description. **Themes -** The central ideas, topics, or points of a story.

Tension - The sense that something ominous (bad) is right around the corner.

Grammar

Noun types:

Concrete – A noun we can see, hear, touch, smell or taste e.g. table

Abstract – A noun which we cannot experience with any of the 5 senses e.g. happiness, tension

Proper – A noun which is the name or title of something and is capitalised e.g. Bolton, Turton School

Collective – A singular word used to group together a plural e.g. a group, a herd, a class

<u>Tense:</u>

Past tense: used to describe things that have already happened and usually have an -ed ending e.g. I walked to school yesterday

Present tense: used to describe things that are happening now

Future tense: describes things that have yet to happen and usually uses 'will' e.g. I will go tomorrow.

Term 1 – Coming of Age - NOTES

Term 1 – Coming of Age - NOTES