**Elements of Dance - Actions, Space, Dynamics and Relationships**

**ACTIONS – WHAT** a dancer does eg travelling, turning, elevation, gesture, stillness, use of body parts, floor-work and the transference of weight.

**DYNAMICS – HOW** the dancer moves eg fast/slow, sudden/sustained, acceleration/deceleration, strong/light, direct/indirect, flowing/aprupt.

**SPACE – WHERE** the dancer moves eg pathways, levels, directions, size of movements, patterns, spatial design.

**RELATIONSHIPS – WAY** in which dancers move with other dancers eg lead and follow, mirroring, action and reaction, accumulation, complement and contrast, counterpoint, contact, formations.

**CHOREOGRAPHIC DEVICES** - how movement is manipulated to create choreography eg motif and development, repetition, contrast, highlights, climax, manipulation of number, unison and canon.

**STRUCTURING DEVICES and FORM**, including: binary, ternary, rondo, narrative, episodic, beginning/middle/end, unity, logical sequence, transitions.

**AURAL SETTINGS** – what can be heard? (and how they affect choreographic outcomes), including: song, instrumental, orchestral, spoken word, silence, natural sound, found sound, body percussion. Effects on choreographic outcomes: mood and atmosphere, contrast and variety, structure, relationship to theme/idea.

**PERFROMANCE ENVIRONMENTS**, including: proscenium arch, end stage, site-sensitive (ie designed for non-theatre spaces), in-the-round.

**COMMUNICATION OF CHOREOGRAPHIC INTENT**, including: mood(s), meaning(s), idea(s), theme(s), style/style fusion(s).

**FEATURES OF PRODUCTION** including:
- **staging/set** eg projection, furniture, structures, backdrop, Screens and features of these such as colour, texture, shape, decoration, materials
- **lighting** eg size, shape, materials, how used etc
- **properties** eg colour, placement, direction, angles etc
- **costume** (including footwear, masks, makeup and accessories): features such as colour, texture, material, flow, shape, line, weight, decoration and how they define character or gender, identify dancers, enhance or sculpt the body and enhance the action
- **dancers** (number, gender)
- **aural settings** eg song, instrumental, orchestral, spoken word, silence, natural sound, found sound, body percussion, style, structure and musical elements such as tone, pitch and rhythm
- **dance for camera** eg placement, angle, proximity, special effects.