

Year 11 GCSE Revision -		
Week beginning	Topics for revision	Re-visit work
6 <sup>th</sup> February	Factors, multiples and primes	Understand the terms; <ul style="list-style-type: none"> <li><input type="checkbox"/> Odd and even</li> <li><input type="checkbox"/> Factor</li> <li><input type="checkbox"/> Multiple</li> <li><input type="checkbox"/> Common factor</li> <li><input type="checkbox"/> Highest common factor</li> <li><input type="checkbox"/> Lowest (least) common multiple</li> <li><input type="checkbox"/> Prime number</li> </ul> <input type="checkbox"/> Be able to identify factors, multiples and primes from a list of numbers <input type="checkbox"/> Express a number as a product of prime factors (factor tree) <input type="checkbox"/> Find common multiples or common factors of two numbers Find the highest common factor (HCF) or the lowest common multiple (LCM) of two numbers.
13 <sup>th</sup> February	Indices	<input type="checkbox"/> Use index notation for squares and cubes, eg. $5^3$ <input type="checkbox"/> Use index notation for powers of 10, eg. $10^6$ <input type="checkbox"/> Understand indices in calculations <input type="checkbox"/> Multiply and divide by adding or subtracting indices <input type="checkbox"/> Calculate using index laws when indices are fractions or negative
20 <sup>th</sup> February  <b>HALF TERM</b>	Fractions, Percentages, Decimals	<input type="checkbox"/> Understand percentages <input type="checkbox"/> Convert between fractions, decimals and percentages <input type="checkbox"/> Find a fraction of a quantity <input type="checkbox"/> Find a percentage of a quantity <input type="checkbox"/> Use decimals to find quantities <input type="checkbox"/> Use a multiplier to increase or decrease a quantity (eg. use $\times 1.05$ to increase by 5%, or $\times 0.95$ to decrease by 5%) <input type="checkbox"/> Find one number as a fraction of another number <input type="checkbox"/> Find one number as a percentage of another number <input type="checkbox"/> Multiply using percentages or decimals as operators
27 <sup>th</sup> February	Rounding	<input type="checkbox"/> Round to the nearest integer (whole number) <input type="checkbox"/> Round numbers to any given power of 10 <input type="checkbox"/> Round to a number of decimal places <input type="checkbox"/> Round to a number of significant figures <input type="checkbox"/> Estimate the answer to a calculation by using rounding
6 <sup>th</sup> March	Ratio	<input type="checkbox"/> Write a ratio in its simplest form <input type="checkbox"/> Divide a quantity in a given ratio <input type="checkbox"/> Solve problems using ratios

13 <sup>th</sup> March	BIDMAS and Calculator Use	<input type="checkbox"/> Understand multiplying and dividing, and that one is the inverse of the other <input type="checkbox"/> Use inverse operations <input type="checkbox"/> Understand the use of brackets in calculations <input type="checkbox"/> Understand the hierarchy of operations (BIDMAS) <input type="checkbox"/> Solve word problems <input type="checkbox"/> Understand and find reciprocals <input type="checkbox"/> Understand and use 1 over a number is the inverse of multiplying by that number <input type="checkbox"/> Simple and complex calculations, including involving time or money <input type="checkbox"/> Use the following functions <input type="checkbox"/> +, -, x, ÷ <input type="checkbox"/> $x^2$ and $\sqrt{x}$ <input type="checkbox"/> $x^3$ and $\sqrt[3]{x}$ <input type="checkbox"/> memory functions <input type="checkbox"/> brackets <input type="checkbox"/> Understand that rounding too early can causes inaccuracy
20 <sup>th</sup> March	Algebra, Simplifying	<input type="checkbox"/> Simplify by collecting like terms <input type="checkbox"/> Multiply out a single bracket <input type="checkbox"/> Factorise a single bracket by taking out a common factor <input type="checkbox"/> Write expressions involving squares or cubes <input type="checkbox"/> Use algebraic expressions to solve problems
27 <sup>th</sup> March	Linear Equations and Formula	<input type="checkbox"/> Set up simple equations for a problem <input type="checkbox"/> Rearrange simple equations <input type="checkbox"/> Solve simple equations <input type="checkbox"/> Solve equations with the unknown on either side <input type="checkbox"/> Solve equations with the unknown on both sides <input type="checkbox"/> Solve equations that include brackets <input type="checkbox"/> Solve equations with negatives, including negative answers <input type="checkbox"/> Solve equations involving fractions <input type="checkbox"/> Derive formulae <input type="checkbox"/> Substitute numbers (positive or negative) into a formula, including formulae with $x^2$ or $x^3$ terms <input type="checkbox"/> Change the subject of a simple formula
3 <sup>rd</sup> April	Inequalities	<input type="checkbox"/> Use inequality signs correctly (<, >, ≤, ≥) <input type="checkbox"/> Solve a simple linear inequality with one variable <input type="checkbox"/> Show the solution to a linear inequality on a number line

	Measures	<input type="checkbox"/> Know conversion factors between different metric units <input type="checkbox"/> Convert between metric units <input type="checkbox"/> Convert between imperial units (conversion factors will be given in questions) <input type="checkbox"/> Know imperial/metric equivalents as follows <input type="checkbox"/> 1 kg = 2.2 pounds <input type="checkbox"/> 1 litre = 1¾ pints <input type="checkbox"/> 4.5 litres = 1 gallon <input type="checkbox"/> 8 km = 5 miles <input type="checkbox"/> 30 cm = 1 foot <input type="checkbox"/> Convert between imperial and metric measures using the above conversion factors <input type="checkbox"/> Convert between metric measurements of area <input type="checkbox"/> Convert between metric measurements of volume <input type="checkbox"/> Convert between different metric units of speed, eg. metres per second and km per hour <input type="checkbox"/> Convert between metric units of volume and metric units of capacity, eg. 1 cm <sup>3</sup> = 1 ml
10th April <b><u>EASTER</u></b>	Sequences	<input type="checkbox"/> Understand odd and even numbers <input type="checkbox"/> Generate number sequences from diagrams <input type="checkbox"/> Describe the rule for a number sequence (eg. subtract 3) <input type="checkbox"/> Find a particular term in a sequence, or explain why a particular number is not in a sequence <input type="checkbox"/> Find the nth term expression for a sequence <input type="checkbox"/> Use the nth term expression to find a particular number in the sequence (eg. the 20th term)
17 <sup>th</sup> April <b><u>EASTER</u></b>	Co-ordinates and Graphs	<input type="checkbox"/> Use axes and coordinates, both positive and negative <input type="checkbox"/> Understand and plot points in four quadrants <input type="checkbox"/> Find the coordinates of a point <input type="checkbox"/> Plot a point given the coordinates <input type="checkbox"/> Find the coordinates of the mid-point of a line <input type="checkbox"/> Calculate the length of a line using coordinates <input type="checkbox"/> Draw, label and add a scale to axes <input type="checkbox"/> Understand that an equation of the form $y = mx + c$ corresponds to a straight-line graph <input type="checkbox"/> Plot straight line graphs from their equations <input type="checkbox"/> Plot and draw a graph of an equation in the form $y = mx + c$ <input type="checkbox"/> Find the gradient of a straight line graph
24 <sup>th</sup> April	Angles	<input type="checkbox"/> Understand acute, obtuse, reflex and right angles <input type="checkbox"/> Angles round a point add up to 360°

		<input type="checkbox"/> Angles on a straight line add up to $180^\circ$ <input type="checkbox"/> Know the properties of scalene, isosceles, equilateral and right-angled triangles <input type="checkbox"/> Angles in a triangle add up to $180^\circ$ <input type="checkbox"/> Vertically opposite angles are equal <input type="checkbox"/> Be able to mark parallel lines on a diagram <input type="checkbox"/> Be able to identify perpendicular lines on a diagram <input type="checkbox"/> Be able to use letters to name lines, eg. XY or AB <input type="checkbox"/> Be able to use letters to name angles, eg. angle ACD <input type="checkbox"/> Corresponding angles (in parallel lines) <input type="checkbox"/> Alternate angles (in parallel lines) <input type="checkbox"/> Calculate angles and give reasons <input type="checkbox"/> Use the angles a quadrilateral add up to $360^\circ$ to find missing angles <input type="checkbox"/> Use the angles in a triangle add up to $180^\circ$ to find missing angles <input type="checkbox"/> Understand that the exterior angle of a triangle is equal to the sum of the interior angles at the other two vertices
1st May	Polygons	<input type="checkbox"/> Calculate the sum of interior angles in a polygon <input type="checkbox"/> Understand the polygon names; pentagon, hexagon, heptagon, octagon and decagon <input type="checkbox"/> Use the angle sum of an irregular polygon in a problem <input type="checkbox"/> Calculate and use the sum of the interior angles of a regular polygon <input type="checkbox"/> Understand and use fact that the exterior angles of a polygon add up to $360^\circ$ <input type="checkbox"/> Understand and use the fact that an interior and exterior angle at one vertex of a polygon add up to $180^\circ$ <input type="checkbox"/> Be able to calculate the exterior angle of a regular polygon <input type="checkbox"/> Be able to calculate the interior angle of a regular polygon <input type="checkbox"/> Be able to deduce the number of sides of a regular polygon, given one of its angles <input type="checkbox"/> Understand tessellations of regular and irregular polygons <input type="checkbox"/> Tessellate combinations of polygons <input type="checkbox"/> Explain why some shapes tessellate and some do not
8th May	Congruence and Similarity	<input type="checkbox"/> Understand what congruent means <input type="checkbox"/> Identify shapes that are congruent
	Perimeter and Area with Circles	<input type="checkbox"/> Understand what similar means <input type="checkbox"/> Understand that two shapes that are similar have the same angles <input type="checkbox"/> Measure shapes to find perimeter or area <input type="checkbox"/> Find the perimeter of a rectangle or triangle <input type="checkbox"/> Use a formula to find the area of a rectangle <input type="checkbox"/> Use a formula to find the area of a triangle <input type="checkbox"/> Use a formula to find the area of a parallelogram

		<input type="checkbox"/> Use a formula to find the area of a trapezium <input type="checkbox"/> Calculate the perimeter and area of compound shapes made from triangles, rectangles and other shapes <input type="checkbox"/> Find the surface area of shapes such as prisms or pyramids by using the formulae for triangles, rectangles and other shapes <input type="checkbox"/> Find circumference of a circle using $C = \pi d$ or $C = 2\pi r$ <input type="checkbox"/> Find the area of a circle using $A = \pi r^2$ <input type="checkbox"/> Use $\pi = 3.142$ or the $\pi$ button on a calculator <input type="checkbox"/> Find the perimeter and area of semicircles and quarter circles <input type="checkbox"/> Find the surface area of a cylinder
15th May	Pythagoras and Loci	<input type="checkbox"/> Understand and use Pythagoras' theorem in triangles <input type="checkbox"/> Construct a given triangle <input type="checkbox"/> Construct an equilateral triangle <input type="checkbox"/> Understand that SSS, SAS, ASA and RHS triangles are unique but ASS ones are not <input type="checkbox"/> Construct a perpendicular bisector of a line <input type="checkbox"/> Construct a perpendicular from a point to a line <input type="checkbox"/> Construct a perpendicular from a point on a line <input type="checkbox"/> Bisect an angle <input type="checkbox"/> Construct angles of $60^\circ$ , $90^\circ$ , $30^\circ$ and $45^\circ$ <input type="checkbox"/> Construct parallel lines <input type="checkbox"/> Draw circles and arcs of a given radius <input type="checkbox"/> Construct a regular hexagon inside a circle <input type="checkbox"/> Construct diagrams involving any of the above <input type="checkbox"/> Construct diagrams from given information
22 <sup>nd</sup> May	<b>Thursday 25<sup>th</sup> May Paper 1 Non Calculator</b>	
29 <sup>th</sup> May HALF TERM	Transformations	<input type="checkbox"/> Rotations <input type="checkbox"/> Rotate a 2D shape around the origin or other point <input type="checkbox"/> Understand that a rotation is defined by an angle, direction and a centre of rotation <input type="checkbox"/> Find the centre of rotation <input type="checkbox"/> Understand that a rotation produces a shape congruent to the original <input type="checkbox"/> Reflections <input type="checkbox"/> Understand and describe reflections <input type="checkbox"/> Identify the mirror line for a reflection, and find its equation <input type="checkbox"/> Understand that a reflection produces a shape congruent to the original <input type="checkbox"/> Translations <input type="checkbox"/> Understand and use translations

		<input type="checkbox"/> Understand that translations are defined by a distance and a direction using a vector <input type="checkbox"/> Translate a shape by a given vector <input type="checkbox"/> Understand that a translation produces a shape congruent to the original <input type="checkbox"/> Enlargements <input type="checkbox"/> Understand that an enlargement is defined by a centre of enlargement and a scale factor <input type="checkbox"/> Understand that angles remain the same in an enlargement <input type="checkbox"/> Enlarge a shape by a scale factor, using (0, 0) or any other point as the centre <input type="checkbox"/> Find the centre of a given enlargement <input type="checkbox"/> Identify the scale factor of a given enlargement <input type="checkbox"/> General transformations <input type="checkbox"/> Describe a transformation <input type="checkbox"/>
5 <sup>th</sup> June	Bearings	<input type="checkbox"/> Use 3 figure bearings to describe a direction <input type="checkbox"/> Mark a point on a diagram, given a bearing and distance from another point <input type="checkbox"/> Measure a bearing on a map or scale plan <input type="checkbox"/> Given a bearing of one point from another, find the bearing of the first point from the second <input type="checkbox"/>
		<b>Tuesday 13<sup>th</sup> June Paper 3 Calculator</b>
<b>Suggested activities:</b> <ul style="list-style-type: none"> <li>- Look through your exercise books to find any information on the topic.</li> <li>- Make revision notes/mind map/prompt cards on all you know about the topic.</li> <li>- Find any information you have about the topic from your revision guide, maths watch CD or mymaths website and any other resources your teacher has guided you to.</li> <li>- Do some practice questions from revision guide, maths watch CD or mymaths website.</li> <li>- Look back through mock papers or other exam papers you have. Find any questions you have done on the topic. Did you get them correct? If not try to correct them. Do you understand the method you used?</li> </ul>		
<b>Other topics to think about:</b> PROBABILITY STATISTICS		